

## MODIFICATIONS for OFFICIAL BEACH VOLLEYBALL RULES 2022-2024

### and its impacts

Rule	Rule text 2017-20 (extended to include 2021 due to Tokyo 2020 Olympic Game postponement)	Rule text 2022-24	Type of modification
4.5.3	<p>Compression pads (padded injury protection devices) may be worn for protection or support.</p> <p><b>For FIVB, World and Official competitions for Seniors, these devices or visible underwear must be of the same colour as part of the uniform.</b></p>	<p>Compression pads (padded injury protection devices) may be worn for protection or support.</p> <p><b>For FIVB, World and Official competitions for Seniors, these devices or visible underwear must be of the same colour as part of the uniform. Black, white or neutral colours may be also used provided that all using players wear the same colour.</b></p>	<b>Completion</b>
9	Each team must play within its own playing area and space (except Rule 10.1.2). The ball may, however, be retrieved from beyond the free zone.	Each team must play within its own playing area and space (except Rule 10.1.2). The ball may, however, be retrieved from beyond <b>its own</b> free zone <b>and over the scoring table in its complete extension.</b>	<b>Rule modification</b> (to allow spectacular actions)
11.3.2	Players may touch the post, ropes, or any other object outside the antennae, including the net itself, provided that it does not interfere with the play	Players may touch the post, ropes, or any other object outside the antennae, including the net itself, provided that it does not interfere with the play <b>(except Rule 9.1.3)</b>	<b>Punctuation</b>
12.5.1	A player of the serving team must not prevent the opponent, through individual screening, from seeing the server AND the flight path of the ball.	A player of the serving team must not prevent the opponent, through individual screening, from seeing the <b>service hit</b> AND the flight path of the ball.	<b>Clarification</b>
12.5.2	A player of the serving team makes a screen by waving arms, jumping or moving sideways during the execution of the service, and in so doing hides both the server and the flight path of the ball.	A player of the serving team makes a screen by waving arms, jumping or moving sideways during the execution of the service, <b>in order that both the service hit</b> and the flight path of the ball are hidden until the ball reaches the vertical	

		plane of the net. <b>Should either be visible to the receiving team this is not a screen.</b>	
14.3	In blocking, the player may place his/her hands and arms beyond the net, provided that this action does not interfere with the opponent's play. Thus, it is not permitted to touch the ball beyond the net until an opponent has executed an attack hit.	In blocking, the player may place his/her hands and arms beyond the net, provided that this action does not interfere with the opponent's play. Thus, it is not permitted to touch the ball beyond the net <b>before</b> an opponent has executed an attack hit	<b>Impacted by modification of Rule 14.6.1</b>
14.6.1	The blocker touches the ball in the OPPONENT'S space either before or simultaneously with the opponent's attack hit.	The blocker touches the ball in the OPPONENT'S space <b>before</b> the opponent's attack hit	<b>Rule modification</b> (to avoid unnecessary interruption of the flow of the game)
<b>15.2.4</b>		<b>It is not permitted to request any regular game interruption after having had a request rejected and sanctioned by a delay warning during the same interruption (i.e. before the end of next completed rally).</b>	<b>New Rule</b> (for clarification)
15.4.2.	<b>For FIVB, World and Official Competitions, in sets 1 and 2, one additional 30-second "Technical Time-Out" is applied automatically when the sum of the points scored by the teams equals 21 points.</b>	<b>For FIVB, World and Official Competitions, in sets 1 and 2, one additional 30-second "Technical Time-Out" is applied automatically when the sum of the points scored by the teams equals 21 points. The length of the Time Outs and Technical Time Outs could be adjusted if the FIVB approves such request based on a request from the Organizer.</b>	<b>Clarification</b>
21 21.1	<b>REFEREEING CORPS AND PROCEDURES COMPOSITION</b> The refereeing corps for a match is composed of the following officials: - the 1st referee - the 2nd referee - the scorer - four (two) line judges	<b>REFEREEING TEAM AND PROCEDURES COMPOSITION</b> The refereeing corps for a match is composed of the following officials: - the 1st referee - the 2nd referee - <b>the challenge referee (where applicable)</b> - <b>the reserve referee (where applicable)</b>	<b>Completion and modification of title</b> (to include Challenge Referee and Reserve referee in Refereeing Team)

	<p>Their location is shown in Diagram 8. <b>For FIVB, World and Official Competitions an assistant scorer is compulsory</b></p>	<ul style="list-style-type: none"> <li>- the scorer</li> <li>- four (two) line judges</li> </ul> <p>Their location is shown in Diagram 8. <b>For FIVB, World and Official Competitions an assistant scorer is compulsory</b></p>	
22.2.2	He/she also controls the work of the ball retrievers.	He/she also controls the work of the ball retrievers, <b>and sand levellers.</b>	<b>Clarification</b>
22.3.2.3	c) the faults above the net, and the faulty contact of the player with the net, primarily on the attacker's side	c) the faults above the net, and the faulty contact of the player with the net, primarily <b>(but not exclusively)</b> on the attacker's side.	<b>Completion</b>
23.3.2.3	the faulty contact of the player with the net primarily on the blocker's side and with the antenna on his/her side of the court;	the faulty contact of the player with the net primarily <b>(but not exclusively)</b> on the blocker's side and with the antenna on his/her side of the court;	<b>Completion</b>
<p><b>24</b></p> <p><b>24.1</b></p> <p><b>24.2</b></p> <p><b>24.2.1</b></p>		<p><b>CHALLENGE REFEREE</b></p> <p><b>For FIVB, World and Official Competitions if the Video Challenge System (VCS) is in use, a Challenge referee is compulsory.</b></p> <p><b>LOCATION</b> The Challenge Referee carries out his/her functions in the challenge booth locating in a separate position determined by the FIVB Technical Delegate.</p> <p><b>RESPONSIBILITIES</b> He/she supervises the challenge process and ensures, that it proceeds according to the challenge regulation in force.</p>	<p><b>New Rule</b> (to include the Challenge Referee in Official Beach Volleyball Rules)</p>

<p>24.2.2</p> <p>24.2.3</p>		<p>The Challenge referee shall wear an official referee uniform while performing his/her functions.</p> <p>After the challenge process he/she advises the 1st referee of the nature of the fault.</p>	<p><u>IMPACTED RULES:</u> Re-ordering the former Rule 24 "SCORER", now become Rule 26</p>
<p>25</p> <p>25.1</p> <p>25.2</p> <p>25.2.1.</p> <p>25.2.2</p> <p>25.2.3</p> <p>25.2.4</p> <p>25.2.5</p> <p>25.2.6</p> <p>25.2.7</p>		<p><b>RESERVE REFEREE</b></p> <p><b>For FIVB, World and Official Competitions a Reserve referee is compulsory for all TV matches, and anytime the Video Challenge System (VCS) is in use.</b></p> <p><b>LOCATION</b></p> <p>The Reserve referee carries out his/her functions locating in a separate position determined by the FIVB court layout.</p> <p><b>RESPONSIBILITIES</b></p> <p>The Reserve referee is obliged to:</p> <p>Wear an official referee uniform while performing his/her functions.</p> <p>Replace the 2nd referee in case of absence or in case that he/she is unable to continue his/her work or in case that the 2nd referee became the 1st referee.</p> <p>Assist the 2nd referee in keeping the free zone.</p> <p>Bring to the 2nd referee four match balls, immediately after the presentation of the players.</p> <p>Give the 2nd referee a match ball after he/she has finished checking the player at service.</p> <p>Assist the 2nd referee with guiding the work of the sand levellers.</p> <p>In case the Video Challenge System (VCS) is in use, he/she</p>	<p><b>New Rule</b> (to include the Reserve Referee in Official Beach Volleyball Rules)</p> <p><u>IMPACTED RULES:</u> Re-ordering the former Rule 25 "ASSISTANT SCORER", now</p>

		supervises the Scorer in filling in the Challenge System process at the e-scoresheet.	become Rule 27
24	SCORER	<b>26 SCORER</b>	Re-ordered (texts unchanged)
24.1	LOCATION	<b>26.1 LOCATION</b>	
24.2	RESPONSIBILITIES	<b>26.2 RESPONSIBILITIES</b>	
24.2.1		24.2.1	
24.2.1.1		24.2.1.1	
24.2.1.2		24.2.1.2	
24.2.2		24.2.2	
24.2.2.1		24.2.2.1	
24.2.2.2		24.2.2.2	
24.2.2.3		24.2.2.3	
24.2.2.4		24.2.2.4	
24.2.2.5		24.2.2.5	
24.2.2.6		24.2.2.6	
24.2.2.7		24.2.2.7	
24.2.2.8		24.2.2.8	
24.2.3		24.2.3	
24.2.3.1		24.2.3.1	
24.2.3.2		24.2.3.2	
24.2.3.3		24.2.3.3	
25	ASSISTANT SCORER	<b>27 ASSISTANT SCORER</b>	Re-ordered (texts unchanged)
25.1	LOCATION	<b>27.1 LOCATION</b>	
25.2	RESPONSIBILITIES	<b>27.2 RESPONSIBILITIES</b>	
25.2.1		27.2.1	
25.2.1.1		27.2.1.1	
25.2.2		27.2.2	
25.2.2.1		27.2.2.1	
25.2.2.2		27.2.2.2	
25.2.2.3		27.2.2.3	
25.2.2.4		27.2.2.4	

25.2.2.5 25.2.2.6 25.2.3 25.2.3.1		27.2.2.5 27.2.2.6 27.2.3 27.2.3.1	
26.2 26.2.1 26.2.1.1 26.2.1.2 26.2.1.3 26.2.1.4 26.2.1.5 26.2.1.6 26.2.1.7 26.2.1.8 26.2.2	<b>RESPONSIBILITIES</b>	<b>28.2 RESPONSIBILITIES</b> 28.2.1 28.2.1.1 28.2.1.2 28.2.1.3 28.2.1.4 28.2.1.5 28.2.1.6 28.2.1.7 28.2.1.8 28.2.2	Re-ordered (texts unchanged)
28 28.1 28.2	<b>OFFICIAL SIGNALS</b> <b>REFEREES' HAND SIGNALS</b> <b>LINE JUDGES' FLAG SIGNALS</b>	<b>30 OFFICIAL SIGNALS</b> <b>30.1 REFEREES' HAND SIGNALS</b> <b>30.2 LINE JUDGES' FLAG SIGNALS</b>	Re-ordered (texts unchanged)
	DEFINITIONS	DEFINITIONS  FIRST HIT OF THE TEAM There are three cases, when the playing action is considered first hit of the team: - service reception - receiving an attack of the opponent team - playing the ball rebounding from opponent's block	<b>New</b> (For description)

		<p><b>PROTOCOL</b> The series of events before the start of the match, including the toss, the warming-up session, presentation of the teams and referees described in the Specific Competition Handbook.</p>	<p><b>New</b> (For description)</p>
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